



Learning Objectives

-to calculate the index of refraction

-To understand the phenomenon of total internal reflection



The Index of Refraction

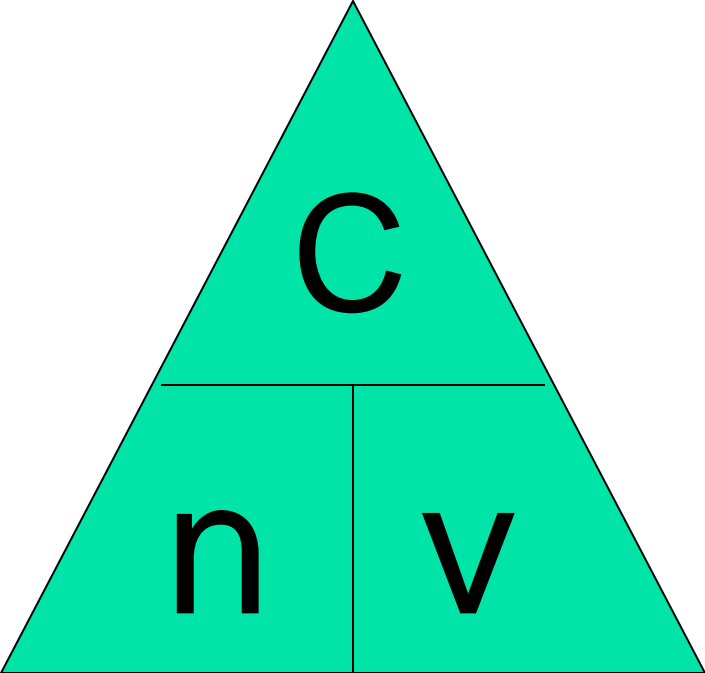
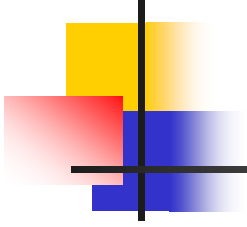
- The ratio of the speed of light in a vacuum to the speed of light in that medium.

- Formula:
$$n = \frac{c}{v}$$

n is the index of refraction

c is the speed of light a vacuum (3.00×10^8 m/s)

v is the speed of light in a given medium.





Another way to determine Index of Refraction

$$n = \frac{\sin \angle i}{\sin \angle R}$$

(In a vacuum)

(In a medium)

Example 1: Calculate the speed of light in diamond.

Note: $n_{\text{diamond}} = 2.42$ (from table 1 on p. 524)



$$1.24 \times 10^8 \text{ m/s}$$

Example 2: The speed of light in water is 2.25×10^8 m/s. Determine the index of refraction.



$$n = 1.33$$

Example 3: Calculate the speed of light in olive oil. $n_{\text{olive oil}} = 1.48$



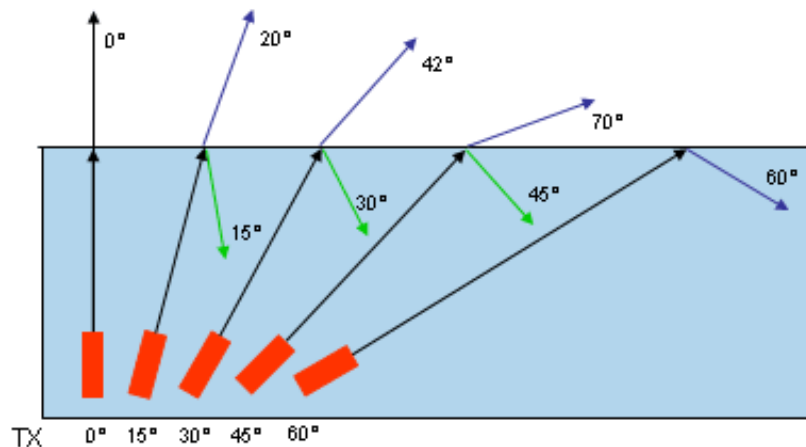
$$2.03 \times 10^8 \text{ m/s}$$

12.5 Total Internal Reflection



Total Internal Reflection

- Light **bends away** from the normal when it **speeds up** at a boundary of two media.
- As the angle of incidence **increases**, the angle of refraction will also **increase**.

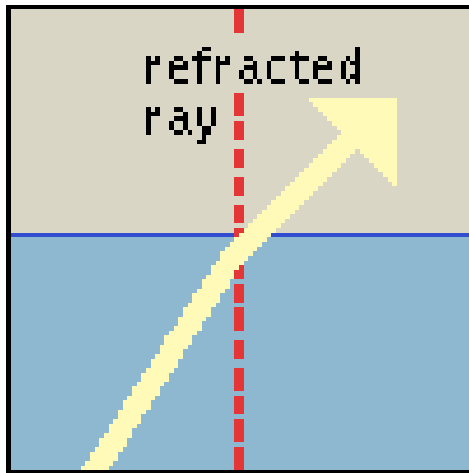




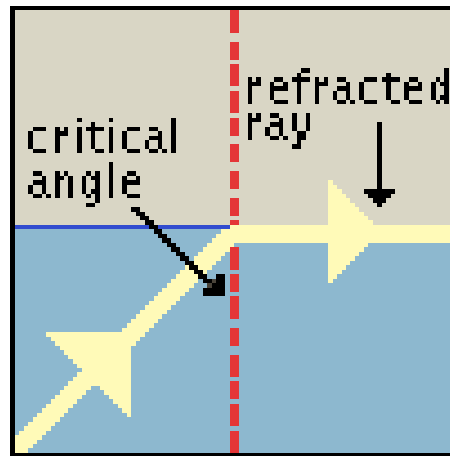
Total Internal Reflection

- The **critical angle** is the angle of incidence which gives an angle of refraction of 90° .
- If you increase the angle of incidence **past the critical angle**, the refracted ray no longer exits the medium. This is called **total internal reflection**.

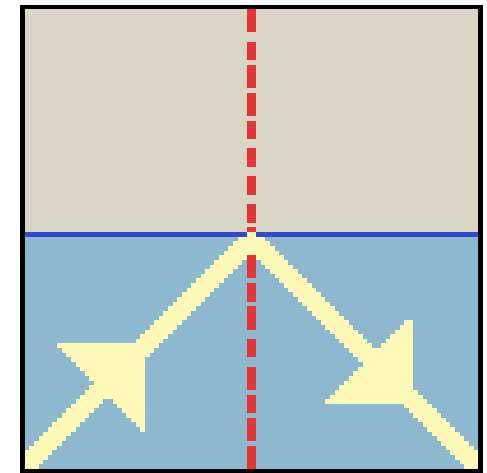
Total Internal Reflection



Ordinary refraction

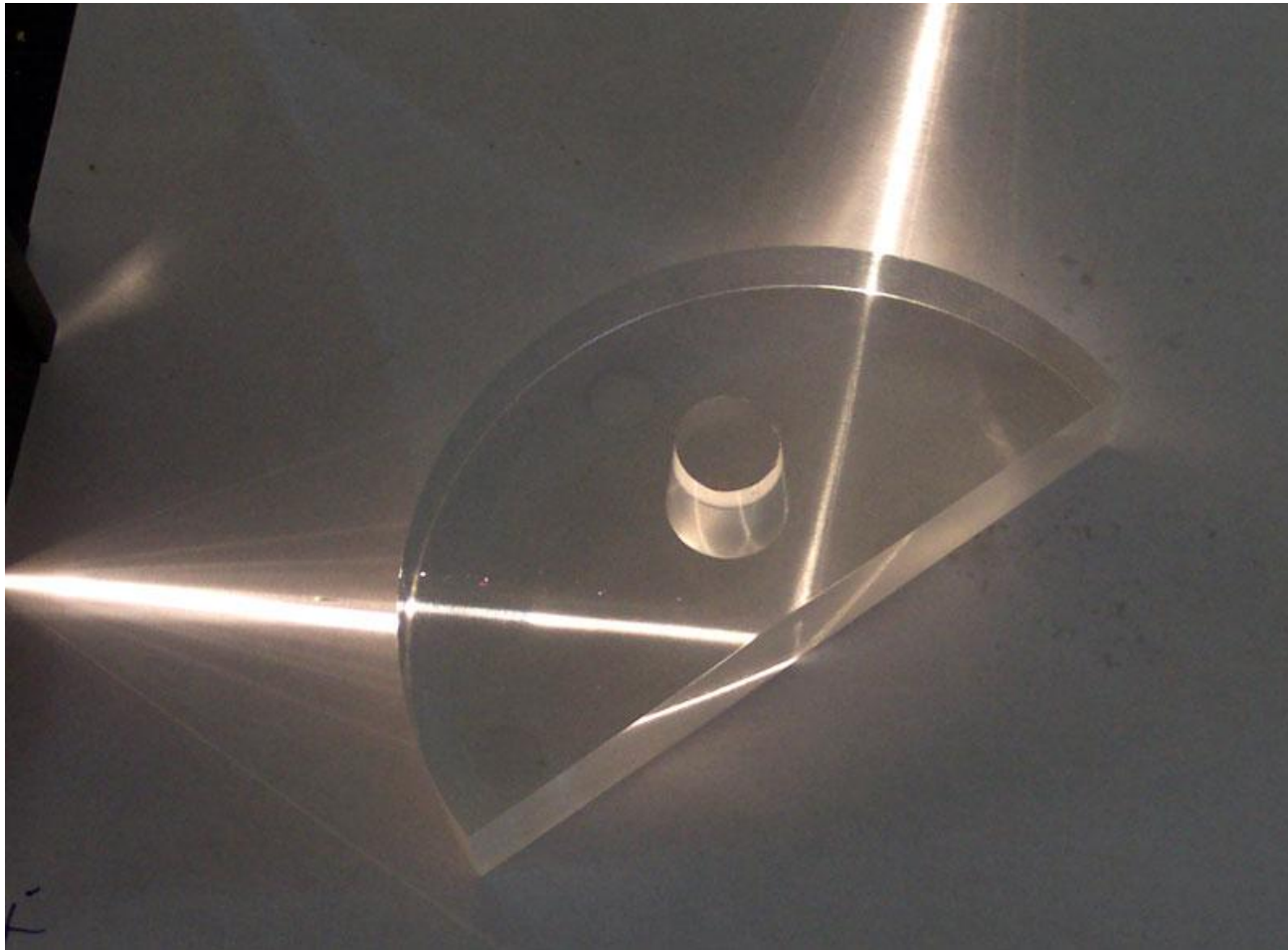


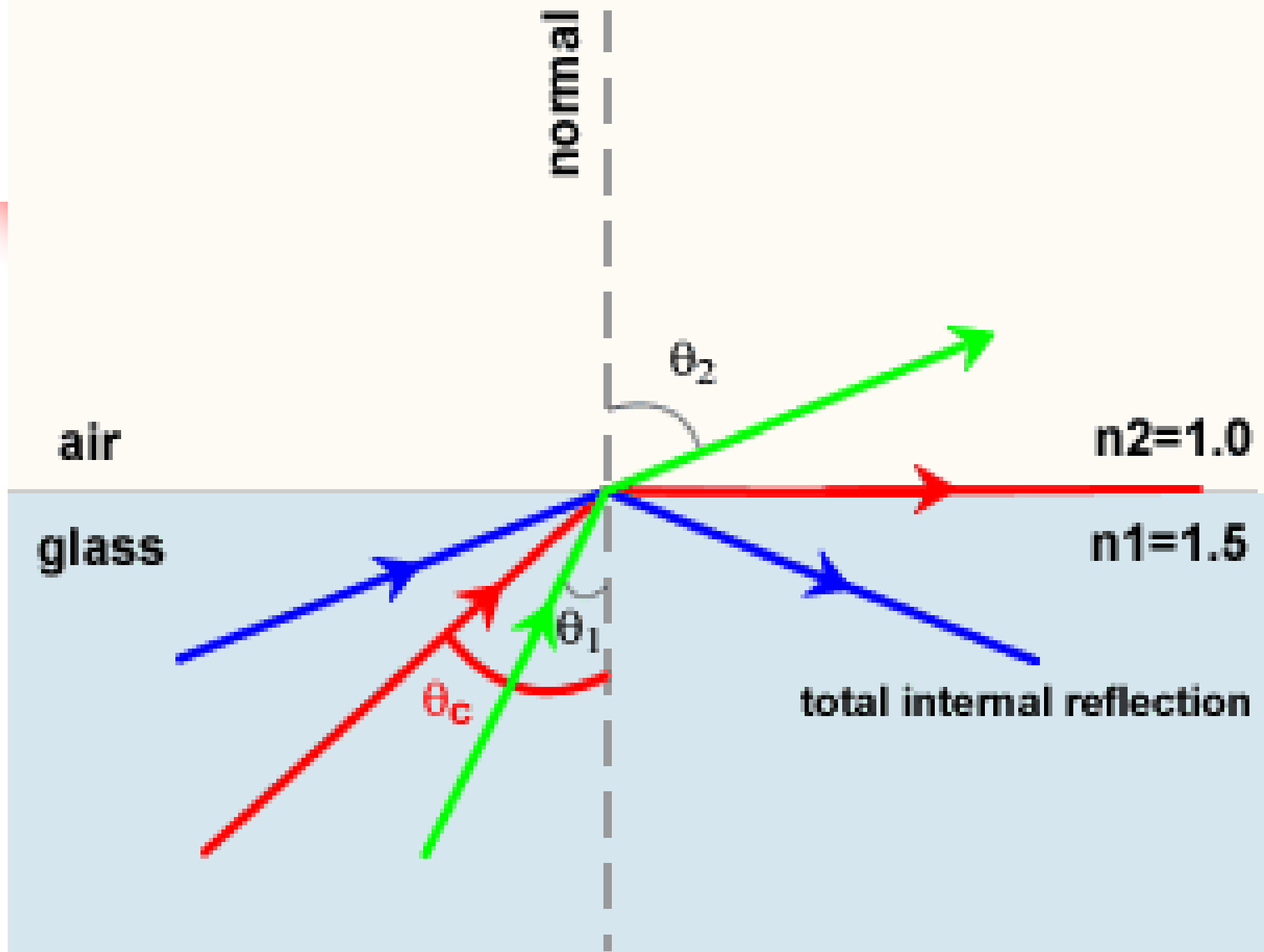
Refraction at critical angle



Total reflection

Total Internal Reflection





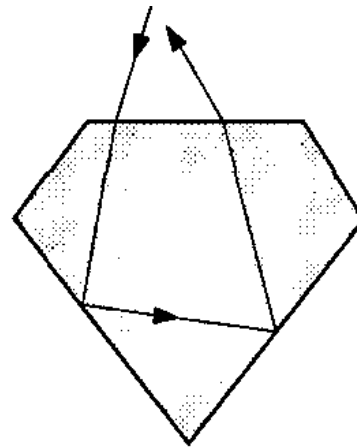


Conditions for Total Internal Reflection

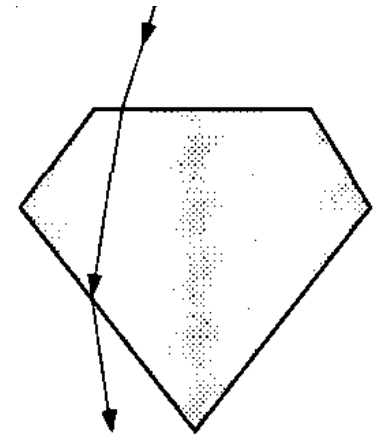
1. Light is travelling **more slowly** in the **first** medium than in the **second**.
2. The angle of incidence is **greater** than the **critical angle** (no refraction occurs; all light is reflected back into the medium)

Applications / Examples of Total Internal Reflection

- Diamonds



Diamond

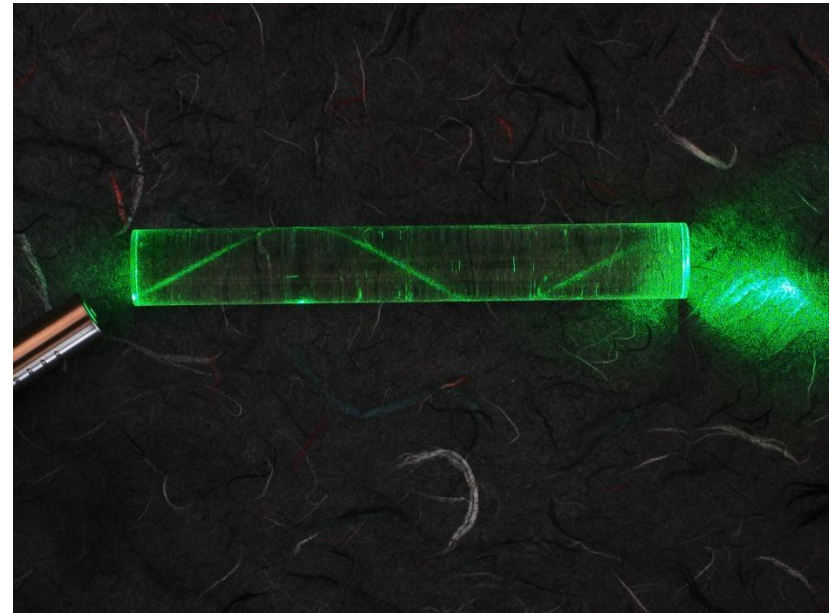
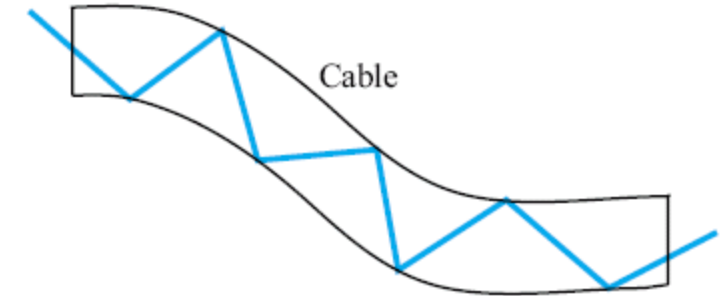


Glass

Fibre Optics

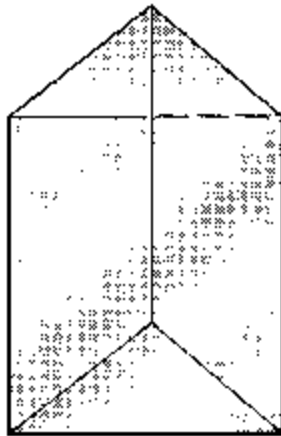


Light Signal

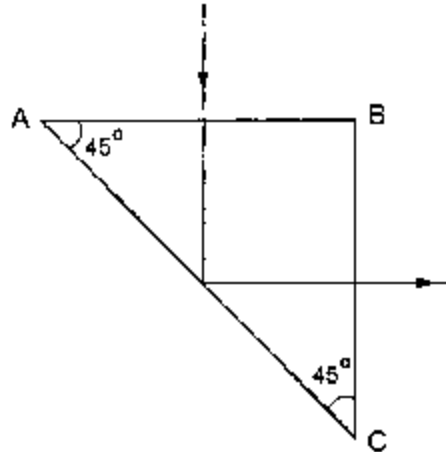


Triangular Prisms

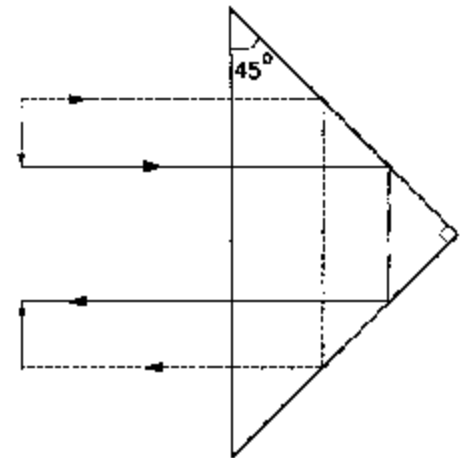
- Exhibit total internal reflection.
- Reflect almost 100% of light internally.



(a)



(b)

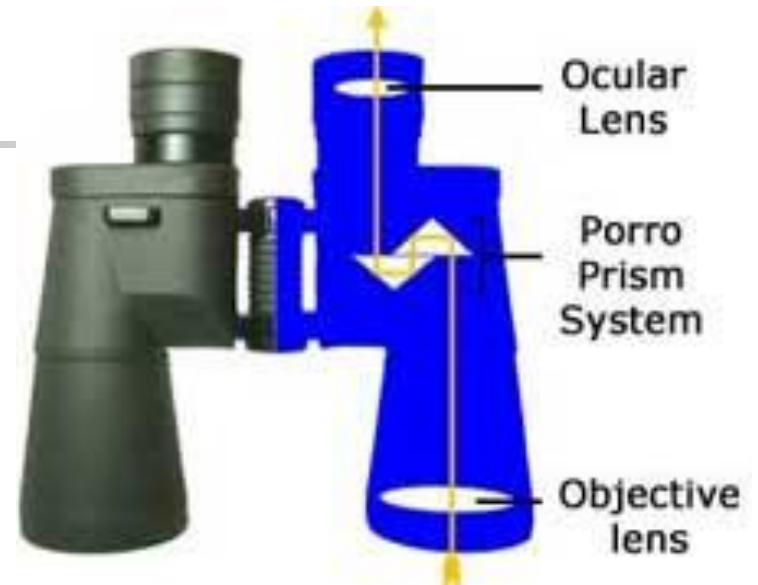


(c)

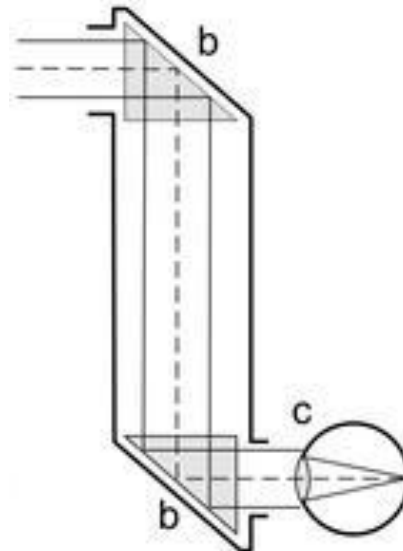
Fig. 2.13

Applications of triangular prisms

- Binoculars



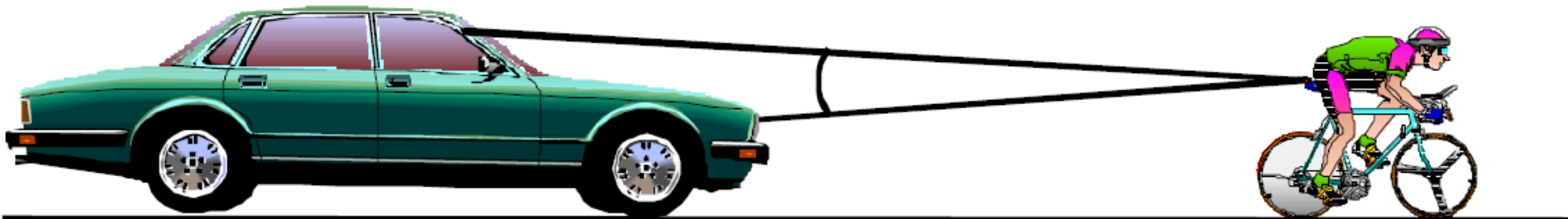
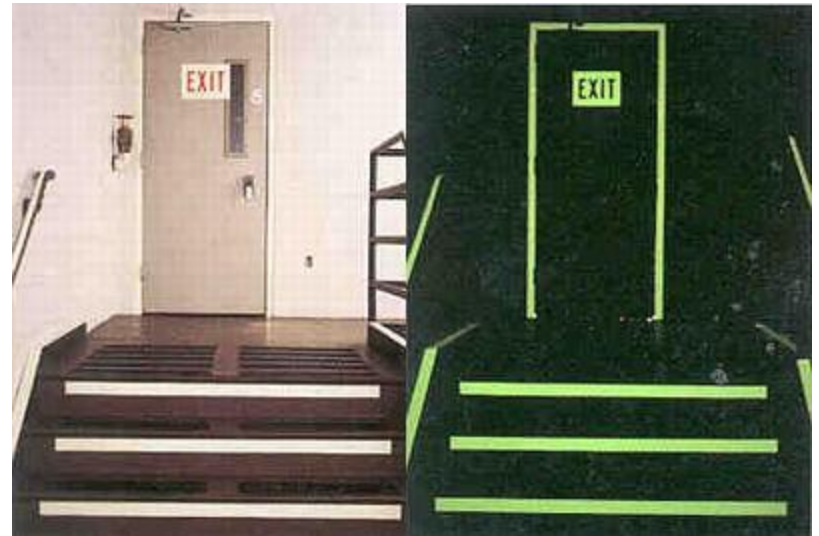
- Periscopes





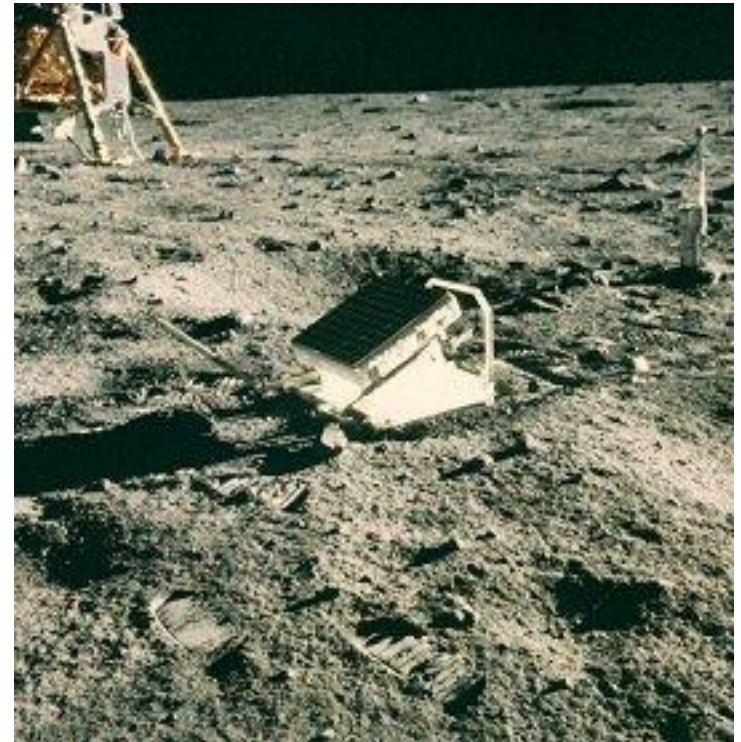
Retro-reflectors

- A **retro-reflector** is an optical device in which the **emergent** ray is **parallel** to the **incident ray**.
- i.e. they reflect light back the way it came.
- Occurs as a result of **two total internal reflections**.
- Applications of retro-reflectors include...



LR³

- An array of retro-reflectors placed on the moon.
- Used to accurately determine the distance to the moon





Reflect on this:

- P. 525 # 1 - 9
- P. 531 # 1 - 5, 8
- Refraction Practice worksheet