

**Light & Optics Unit Review**

1. What is **light**? Include at least 4 facts or ideas in your explanation.
2. Describe **electromagnetic waves**.
3. What is the **electromagnetic spectrum**?
4. List 2-3 uses for each **type** of **electromagnetic wave**.
  - a) Radio waves
  - b) Microwaves
  - c) Infrared light
  - d) Visible light
  - e) Ultraviolet light
  - f) X-rays
  - g) Gamma rays

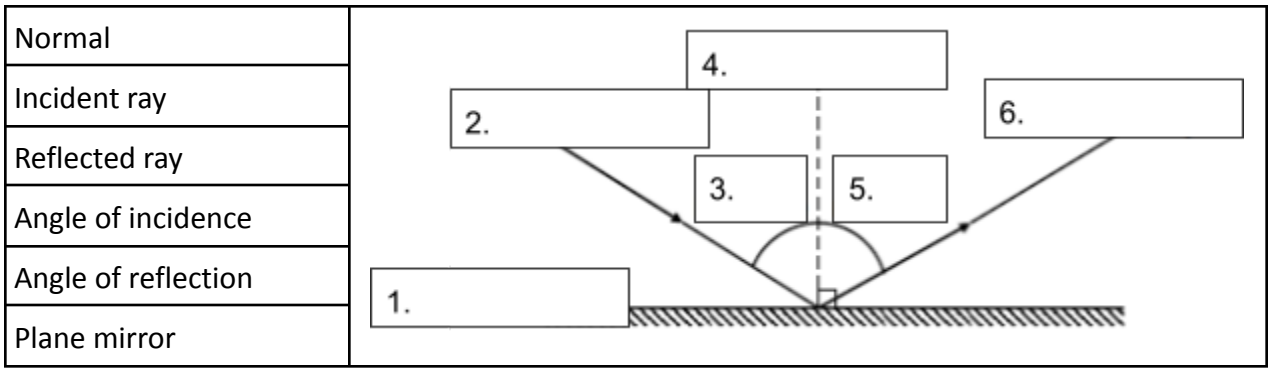
5. Write the correct **term** next to each **description**.

Definition	Term	Terms
a. Object that <b>no light</b> can pass through		Photon
b. The <b>electromagnetic waves</b> that the <b>human eye</b> can detect		
c. Objects that <b>produce</b> their own <b>light</b>		Luminous
d. Object that lets <b>some light</b> pass through		Non-luminous
e. Discrete packets of <b>energy</b> that carry <b>momentum</b> , have <b>no mass</b> , and travel at the speed of light		Transparent
f. Object that lets almost <b>all light</b> pass through		Translucent
g. Objects that can be seen when light <b>reflects</b> off them		Opaque

6. Describe each method of producing light in 6 words or less.

- |                       |                         |
|-----------------------|-------------------------|
| a) Incandescence      | e) Chemiluminescence    |
| b) Electric discharge | f) Bioluminescence      |
| c) Phosphorescence    | g) Triboluminescence    |
| d) Fluorescence       | h) Light-Emitting Diode |

7. List the types of light from most to least **efficient**: CFL, incandescent, LED.
8. Label the following **terms** in the **diagram**:



9. Explain both parts of the **law of reflection** using proper terminology.

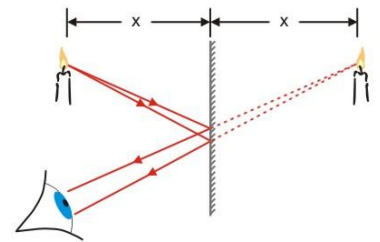
10. What is the difference between **specular** and **diffuse reflection**? Give an example for each.

11. What is a **virtual image**? Include an example to help you explain.

12. When describing image characteristics, what does the acronym **SALT** stand for?

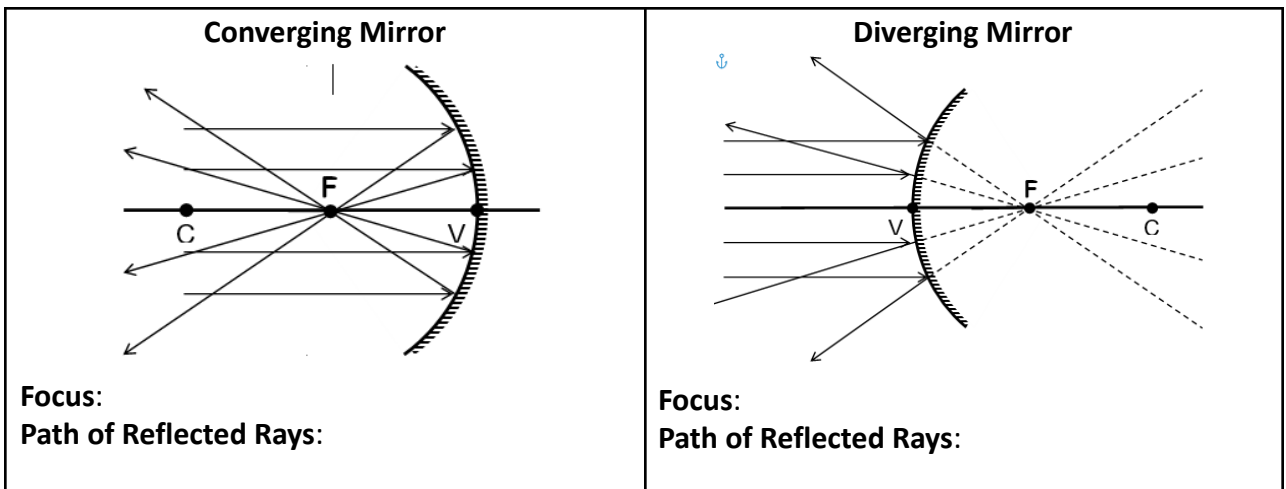
13. What are the characteristics (SALT) for an image in a **plane mirror**?

14. Match each **term** to the **definition**.



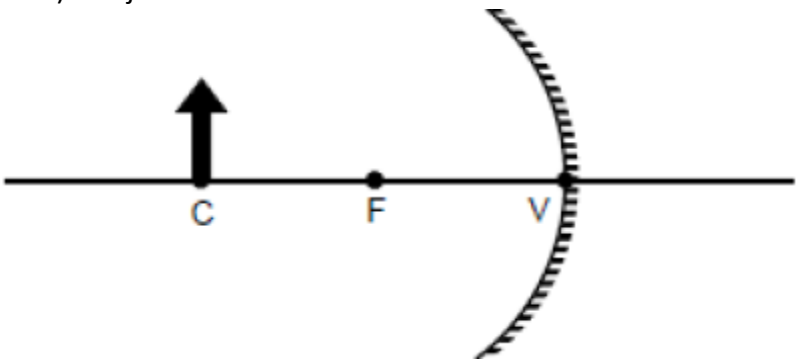
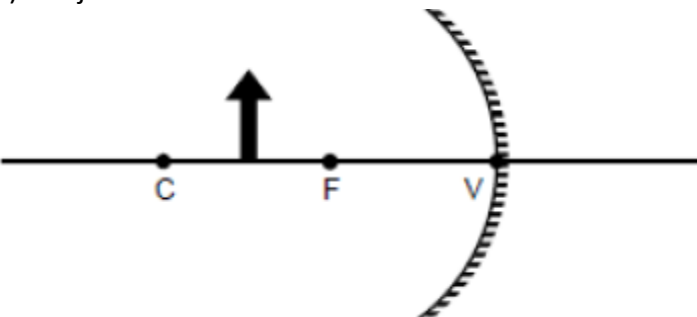
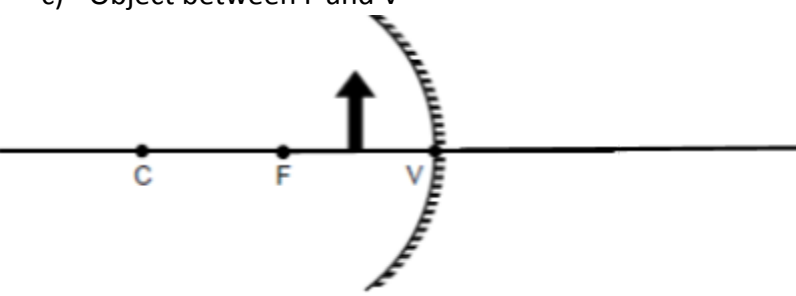
- |                            |  |
|----------------------------|--|
| 1. ___ Concave             | A. The centre of the sphere  |
| 2. ___ Convex              | B. The line between the centre of curvature and the vertex of a mirror |
| 3. ___ Centre of Curvature | C. The point where parallel light rays come together                   |
| 4. ___ Principal Axis      | D. A mirror whose centre bulges away from you                          |
| 5. ___ Vertex              | E. The point where the principal axis meets the mirror                 |
| 6. ___ Focus               | F. A mirror whose centre bulges towards you                            |

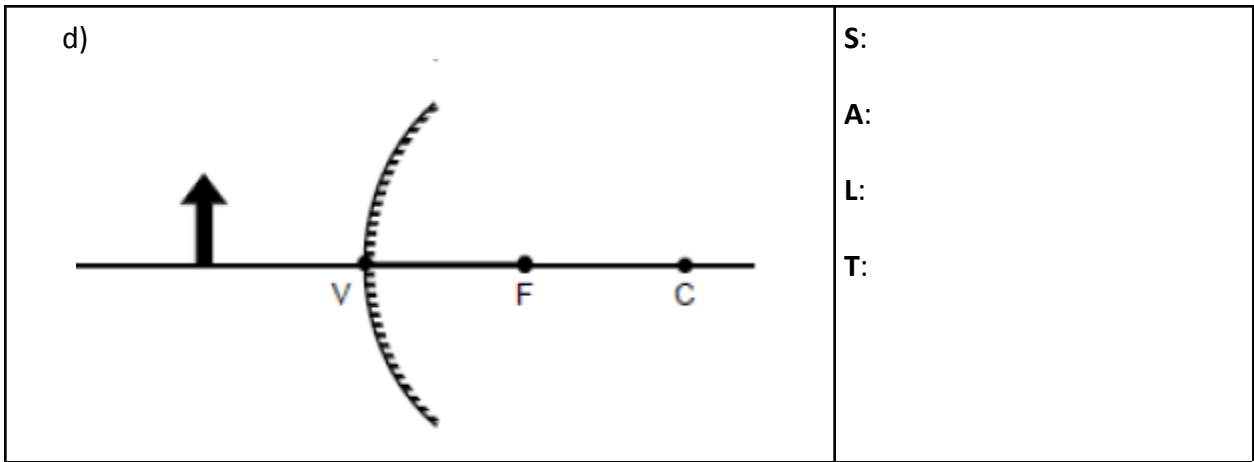
15. Compare the **focus** and the **path of the reflected rays** for mirrors.



16. For each curved mirror:

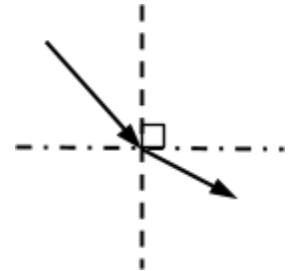
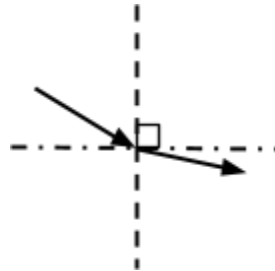
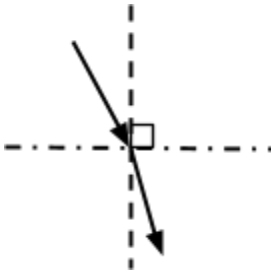
- Draw the **image (white arrow)** (top of image is where reflected rays intersect, bottom is on principal axis)
- Circle the **SALT characteristics** (Size, Attitude, Location, Type) to describe how the image compares to the original **object (black arrow)**.

Converging (Concave) Mirrors	
Diagram	Image Characteristics
<p>a) Object at C</p> 	<p>S:</p> <p>A:</p> <p>L:</p> <p>T:</p>
<p>b) Object between C and F</p> 	<p>S:</p> <p>A:</p> <p>L:</p> <p>T:</p>
<p>c) Object between F and V</p> 	<p>S:</p> <p>A:</p> <p>L:</p> <p>T:</p>
Diverging (Convex) Mirrors	
Diagram	Image Characteristics



17. What is **refraction**? When does it occur, and why?

18. For each example, write if the light ray is **bending towards** or **away from** the normal, and if it is going from a **fast to a slow** or a **slow to a fast medium**.



a) Bending:  
Change in speed:

b) Bending:  
Change in speed:

c) Bending:  
Change in speed:

19. Describe an example of **partial reflection & refraction**, and explain what each type of light ray (reflected & refracted) shows.

20. What is an **index of refraction**?

- i) What does it mean that the index of refraction is a **unique property** of a medium?
- ii) As the **index of refraction increases**, does the **speed of light** in that medium increase or decrease?

21. The speed of light in sodium chloride is  $1.96 \times 10^8$  m/s. Calculate the **index of refraction** for sodium chloride using GRASS. The speed of light in a vacuum is  $3.00 \times 10^8$  m/s.

22. Calculate the **speed of light** in a diamond ( $n = 2.42$ ) using GRASS. The speed of light in a vacuum is  $3.00 \times 10^8$  m/s.

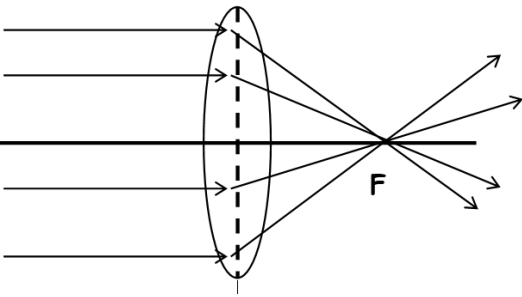
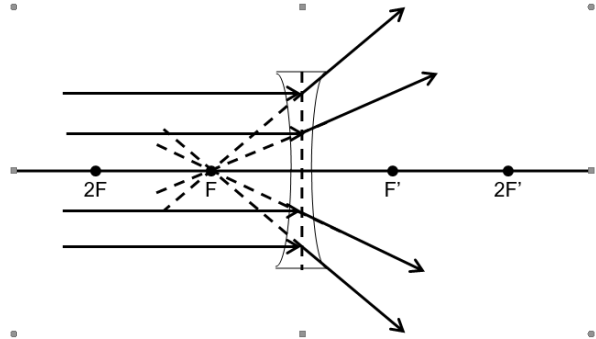
23. What is **total internal reflection**, and under what **2 conditions** does it occur?

24. Choose **one example or application** of **total internal reflection** and explain them in your own words. Try to include at least 4 “facts” and **make connections** to some of the concepts you have learned in this unit.

25. Compare the shape of **converging & diverging lenses**.

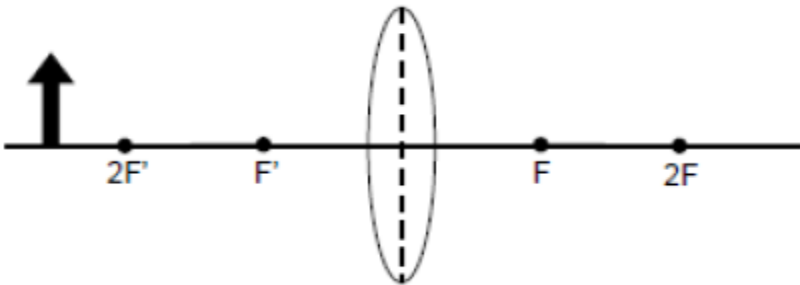
	Converging Lens	Diverging Lens
Shape of Lens		

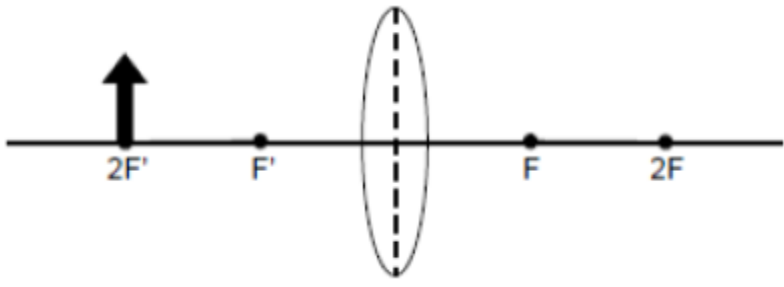
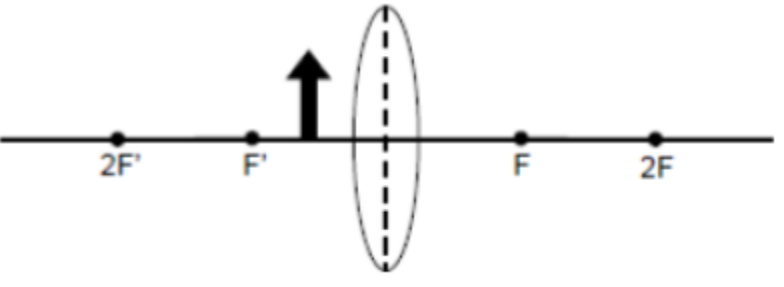
26. Compare the **focus** and the **path of the refracted rays** for lenses.

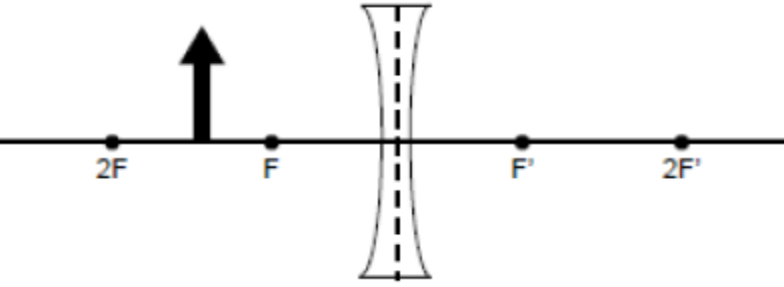
<p><b>Converging Lens</b></p>  <p><b>Focus:</b> <b>Path of Refracted Rays:</b></p>	<p><b>Diverging Lens</b></p>  <p><b>Focus:</b> <b>Path of Refracted Rays:</b></p>
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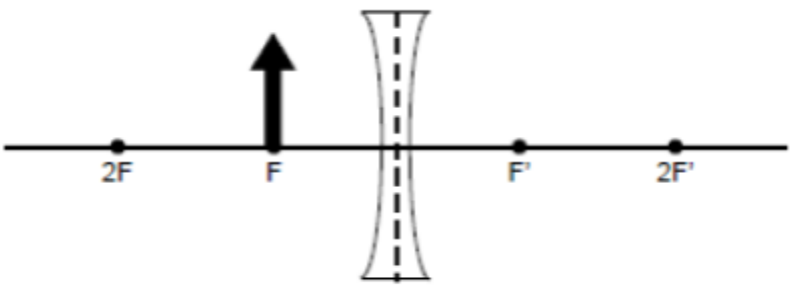
27. For each lens:

- Draw the **image (white arrow)** (top of image is where refracted rays intersect, bottom is on principal axis)
- Fill in the **SALT characteristics** (Size, Attitude, Location, Type) to describe how the image compares to the original **object (black arrow)**.

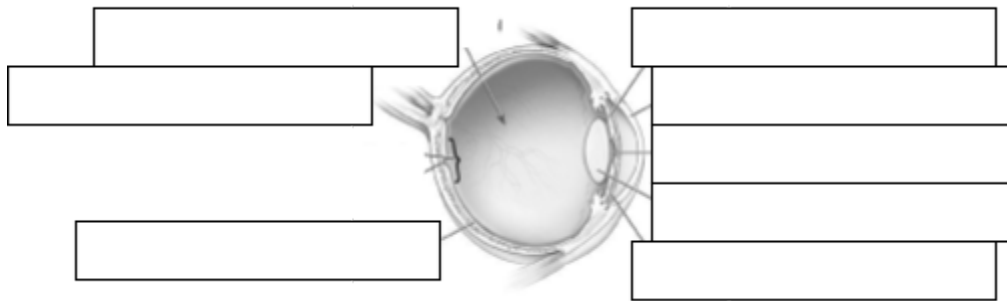
Converging Lenses	
Diagram	Image Characteristics
<p>a) Object (black arrow) beyond <math>2F'</math></p> 	<p>S:</p> <p>A:</p> <p>L:</p> <p>T:</p>

<p>b) Object at <math>2F'</math></p>  <p>A ray diagram for a convex lens. A horizontal principal axis has a vertical dashed line representing the lens at its center. Four points are marked on the axis: <math>2F'</math> on the left, <math>F'</math> to its right, <math>F</math> to the right of the lens, and <math>2F</math> further to the right. An upward-pointing arrow representing an object is placed at the <math>2F'</math> position.</p>	<p>S:</p> <p>A:</p> <p>L:</p> <p>T:</p>
<p>c) Object between <math>F'</math> and O</p>  <p>A ray diagram for a convex lens. A horizontal principal axis has a vertical dashed line representing the lens at its center. Four points are marked on the axis: <math>2F'</math> on the left, <math>F'</math> to its right, <math>F</math> to the right of the lens, and <math>2F</math> further to the right. An upward-pointing arrow representing an object is placed between the <math>F'</math> and the lens.</p>	<p>S:</p> <p>A:</p> <p>L:</p> <p>T:</p>

Diverging Lenses	
Diagram	Image Characteristics
<p>d) Object between <math>2F</math> and <math>F</math></p>  <p>A ray diagram for a diverging lens. A horizontal principal axis has a vertical dashed line representing the lens at its center. Four points are marked on the axis: <math>2F</math> on the left, <math>F</math> to its right, <math>F'</math> to the right of the lens, and <math>2F'</math> further to the right. An upward-pointing arrow representing an object is placed between the <math>2F</math> and <math>F</math> positions.</p>	

<p>e) Object at F</p> 	<p>S:</p> <p>A:</p> <p>L:</p> <p>T:</p>
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28. Label the parts of the **human eye** on the diagram below.



29. Match each **part of the eye** to the **description**.

- |                       |  |
|-----------------------|--|
| 1. __ Cornea          | 1) Layer at the back of the eye that contains light sensitive cells that convert light to electrical signals |
| 2. __ Iris            | 2) White outer layer of the eyeball that surrounds the cornea  |
| 3. __ Pupil           | 3) Clear fluid between sclera & lens that provides nutrients for cornea                                      |
| 4. __ Sclera          | 4) Ring-shaped muscle that opens & closes pupil to let in more or less light                                 |
| 5. __ Lens            | 5) Muscles that change the shape of the lens to adjust the focus   |
| 6. __ Aqueous humour  | 6) Clear, protective layer on eye surface that refracts light to pupil                                       |
| 7. __ Vitreous humour | 7) Transmits the electrical signal from retina to the brain  |
| 8. __ Ciliary muscles | 8) Hole that allows light to pass to back of eyeball   |
| 9. __ Retina          | 9) Jelly-like material that maintains the shape of the eyeball and transmits light to retina                 |
| 10. __ Optic nerve    | 10) Flexible tissue that refracts the light towards the retina   |